



ASCA® Obedience Judge's Worksheet: UTILITY

(for judge's use only; not to be distributed or shown to exhibitors)

Dog Number _____

Jump Height _____

Utility class: _____ (A or B)

Date: _____

Breed: _____

Show: _____

| Exercise | Non Qualifying Zero | | Qualifying | | Maximum Points | Points Lost | NET SCORE |
|--|---|--|--|--|--|--------------------------|-----------|
| | | | Substantial | Minor | | | |
| Signal Exercise # _____ | Handler adapting self to dog pace <input type="checkbox"/> Unmanageable <input type="checkbox"/> Unqualified heeling <input type="checkbox"/> | Audible command or failure on first signal to: Stand <input type="checkbox"/> Stay <input type="checkbox"/> Drop <input type="checkbox"/> Sit <input type="checkbox"/> Come <input type="checkbox"/> Anticipated <input type="checkbox"/> Sat out of reach <input type="checkbox"/> | <input type="checkbox"/> Forging <input type="checkbox"/> Lagging <input type="checkbox"/> No change of pace <input type="checkbox"/> Heeling wide - on turns - abouts <input type="checkbox"/> Extra command to heel <input type="checkbox"/> Holding signals <input type="checkbox"/> Slow response to signal to <input type="checkbox"/> Stand... Down... Sit... Come. Touching handler <input type="checkbox"/> Walk Forward <input type="checkbox"/> No sit front/finish <input type="checkbox"/> Anticipate finish <input type="checkbox"/> Handler error | <input type="checkbox"/> Crowding Handler <input type="checkbox"/> Sniffing <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor sits <input type="checkbox"/> Poor finish | 40 | | |
| Scent Discrimination # _____ # _____ | No go out on first command <input type="checkbox"/> L <input type="checkbox"/> M | No retrieve <input type="checkbox"/> L <input type="checkbox"/> M | LEATHER Anticipated <input type="checkbox"/> Extra Command <input type="checkbox"/> Sat out of reach <input type="checkbox"/> | L M <input type="checkbox"/> Handler turn in place <input type="checkbox"/> Doesn't go directly to article <input type="checkbox"/> Slow Going & Returning <input type="checkbox"/> Doesn't work continuously <input type="checkbox"/> Dropping articles on return Mouthing <input type="checkbox"/> | Leather 30 | | |
| | | Wrong Article <input type="checkbox"/> L <input type="checkbox"/> M | METAL Anticipated <input type="checkbox"/> Extra Command <input type="checkbox"/> Sat out of reach <input type="checkbox"/> | <input type="checkbox"/> Dropping an article <input type="checkbox"/> Slow response <input type="checkbox"/> No sit in front <input type="checkbox"/> Handler error | Touched handler <input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor sit <input type="checkbox"/> Poor finish <input type="checkbox"/> No finish <input type="checkbox"/> | Metal 30 | |
| Directed Retrieve # _____ | Anticipated <input type="checkbox"/> Extra signal <input type="checkbox"/> Sat out of reach <input type="checkbox"/> | DOES NOT: Go out on first command ... <input type="checkbox"/> Go directly to glove <input type="checkbox"/> Retrieve correct article <input type="checkbox"/> Fails to retrieve <input type="checkbox"/> | <input type="checkbox"/> Doesn't go directly to article <input type="checkbox"/> Touching dog sending <input type="checkbox"/> Excessive motions <input type="checkbox"/> Slow response to command <input type="checkbox"/> Mouthing <input type="checkbox"/> Playing <input type="checkbox"/> Slow going & returning <input type="checkbox"/> Dropping article <input type="checkbox"/> Poor delivery <input type="checkbox"/> No sit in front <input type="checkbox"/> No finish <input type="checkbox"/> Turn in place <input type="checkbox"/> Handler error | Touching handler <input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor sit <input type="checkbox"/> Poor finish <input type="checkbox"/> | 30 | | |
| Moving Stand & Examination | <input type="checkbox"/> Sat out of reach <input type="checkbox"/> Displays fear/resentment <input type="checkbox"/> Sitting <input type="checkbox"/> Lying down <input type="checkbox"/> Growling or snapping <input type="checkbox"/> Repeated whining/barking | FAILURE TO: Heel <input type="checkbox"/> Stand & stay <input type="checkbox"/> Accept exam <input type="checkbox"/> Return to handler <input type="checkbox"/> | <input type="checkbox"/> Forging ... <input type="checkbox"/> Lagging ... <input type="checkbox"/> Wide <input type="checkbox"/> Moves slightly on stand <input type="checkbox"/> Handler hesitates or pauses <input type="checkbox"/> Fails to return briskly <input type="checkbox"/> Poor sit <input type="checkbox"/> Return to heel position <input type="checkbox"/> Slow response <input type="checkbox"/> Handler error <input type="checkbox"/> Poor finish | 30 | | | |
| Directed Jumping | HIGH JUMP Does not: Leave on order <input type="checkbox"/> Stop on command... <input type="checkbox"/> Jump as directed ... <input type="checkbox"/> Climbing jump <input type="checkbox"/> <input type="checkbox"/> ... Does not go at least 10' beyond jumps ... <input type="checkbox"/> | BAR JUMP Does not: Leave on order <input type="checkbox"/> Stop on command... <input type="checkbox"/> Jump as directed <input type="checkbox"/> Knocking bar <input type="checkbox"/> <input type="checkbox"/> Anticipated command <input type="checkbox"/> | <input type="checkbox"/> Holding signals <input type="checkbox"/> Slow response to directions <input type="checkbox"/> Slightly off direction <input type="checkbox"/> Not back far enough <input type="checkbox"/> Anticipated... <input type="checkbox"/> Turn ... <input type="checkbox"/> Stop ... <input type="checkbox"/> Sit <input type="checkbox"/> Does not sit on command <input type="checkbox"/> Hesitation or reluctance to jump <input type="checkbox"/> No sit in front <input type="checkbox"/> Anticipate finish <input type="checkbox"/> No finish <input type="checkbox"/> Handler error | Touched handler <input type="checkbox"/> Sat between feet <input type="checkbox"/> Poor sits <input type="checkbox"/> Poor finishes <input type="checkbox"/> | 40 | | |
| MAXIMUM POINTS | | | | | 200 | | |
| MISCELLANEOUS PENALTY | | | | | → | | |
| Explanation of Penalty | | | | | | TOTAL NET SCORE → | |