



# ASCA® Obedience Judge's Worksheet: Versatility Order II

(For judge's use only. Not to be distributed or shown to exhibitors) Dog number \_\_\_\_\_

Jump Height \_\_\_\_\_

Date \_\_\_\_\_ Show \_\_\_\_\_

Dog breed/Aussie Color \_\_\_\_\_

Exercise	Non Qualifying		Qualifying		Maximum Points	Points Lost	Net Score
			Substantial	Minor			
<b>Signal Exercise</b>	Handler adapting self to dog pace .... <input type="checkbox"/> Unmanageable .... <input type="checkbox"/> Unqualified heeling <input type="checkbox"/>	Audible command or failure on first signal to: Stand ..... <input type="checkbox"/> Stay..... <input type="checkbox"/> Drop..... <input type="checkbox"/> Sit..... <input type="checkbox"/> Come..... <input type="checkbox"/> Anticipated . <input type="checkbox"/> Sat out of reach ..... <input type="checkbox"/>	<input type="checkbox"/> Forging <input type="checkbox"/> Crowding Handler ..... <input type="checkbox"/> <input type="checkbox"/> Lagging <input type="checkbox"/> Sniffing ..... <input type="checkbox"/> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow ..... <input type="checkbox"/> <input type="checkbox"/> Heeling wide - on turns - abouts ..... <input type="checkbox"/> <input type="checkbox"/> Extra command to heel <input type="checkbox"/> <input type="checkbox"/> Holding signals ..... <input type="checkbox"/> Slow response to signal to <input type="checkbox"/> Stand... Down... Sit. Come. Touching handler... <input type="checkbox"/> <input type="checkbox"/> Walk Forward Sat between feet ..... <input type="checkbox"/> <input type="checkbox"/> No sit front/finish <input type="checkbox"/> Poor sits..... <input type="checkbox"/> <input type="checkbox"/> Anticipate finish <input type="checkbox"/> Poor finish..... <input type="checkbox"/> <input type="checkbox"/> Handler error ..... <input type="checkbox"/>		<b>40</b>		
<b>Broad Jump</b>	Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Fails to jump full distance..... <input type="checkbox"/>		Touches jump..... <input type="checkbox"/> Poor return..... <input type="checkbox"/> No sit in front..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Anticipated finish..... ..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Handler error..... <input type="checkbox"/> Pause, hesitation, or reluctance at jump.... <input type="checkbox"/>		<b>30</b>		
<b>Moving Stand &amp; Examination</b>	<input type="checkbox"/> Sat out of reach FAILURE TO: <input type="checkbox"/> Displays fear/resentment Heel ..... <input type="checkbox"/> <input type="checkbox"/> Sitting Stand & stay .... <input type="checkbox"/> <input type="checkbox"/> Lying down Accept exam .... <input type="checkbox"/> <input type="checkbox"/> Growling or snapping Return to handler . <input type="checkbox"/> <input type="checkbox"/> Repeated whining/barking		<input type="checkbox"/> Forging ... <input type="checkbox"/> Lagging ... <input type="checkbox"/> Wide <input type="checkbox"/> Moves slightly on stand ..... <input type="checkbox"/> <input type="checkbox"/> Handler hesitates or pauses ..... <input type="checkbox"/> <input type="checkbox"/> Fails to return briskly ..... <input type="checkbox"/> <input type="checkbox"/> Poor sit ..... <input type="checkbox"/> <input type="checkbox"/> Return to heel position ..... <input type="checkbox"/> <input type="checkbox"/> Slow response ..... <input type="checkbox"/> <input type="checkbox"/> Handler error ..... <input type="checkbox"/> <input type="checkbox"/> Poor finish ..... <input type="checkbox"/>		<b>30</b>		
<b>Retrieve On Flat</b>	Fails to go out on first command or signal ..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>		Slow: Going..... <input type="checkbox"/> Returning..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Doesn't go directly to dumbbell..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Touched handler <input type="checkbox"/> Handler error.. <input type="checkbox"/>		<b>30</b>		
<b>Scent Discrimination #1</b>	No go out on first command	No retrieve <input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W	<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W Anticipated..... <input type="checkbox"/> Extra Command.... <input type="checkbox"/> Sat out of reach.. <input type="checkbox"/>	<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W <input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W <input type="checkbox"/> Handler turn in place <input type="checkbox"/> Doesn't go directly to article..... <input type="checkbox"/> <input type="checkbox"/> Slow Going & Returning ..... <input type="checkbox"/> <input type="checkbox"/> Doesn't work continuously ..... <input type="checkbox"/> <input type="checkbox"/> Dropping articles on return ..... <input type="checkbox"/> Mouthing ..... <input type="checkbox"/> <input type="checkbox"/> Dropping an article Touched handler .. <input type="checkbox"/> <input type="checkbox"/> Slow response Sat between feet ... <input type="checkbox"/> <input type="checkbox"/> No sit in front Poor sit ..... <input type="checkbox"/> <input type="checkbox"/> Poor finish ..... <input type="checkbox"/> <input type="checkbox"/> No finish ..... <input type="checkbox"/> <input type="checkbox"/> Handler error ..... <input type="checkbox"/> No finish ..... <input type="checkbox"/>	<b>20</b>		
<b>Scent Discrimination #2</b>	<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W	Wrong Article <input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W	<input type="checkbox"/> L <input type="checkbox"/> M <input type="checkbox"/> W Anticipated..... <input type="checkbox"/> Extra Command.... <input type="checkbox"/> Sat out of reach.. <input type="checkbox"/>		<b>20</b>		
<b>Retrieve Over High</b>	Fails to go out on first command or signal ..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Fails to jump going or returning... <input type="checkbox"/> Climbs jump..... <input type="checkbox"/>		Slow: Going..... <input type="checkbox"/> Returning..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Doesn't go directly to dumbbell..... <input type="checkbox"/> Touches jump..... <input type="checkbox"/> Poor delivery.. <input type="checkbox"/> No sit..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Touched handler... <input type="checkbox"/> Handler error... <input type="checkbox"/> Pause, hesitation, or reluctance at jump.. <input type="checkbox"/>		<b>30</b>		
<b>MAXIMUM POINTS</b>					<b>200</b>		
Explanation of penalty					MISCELLANEOUS PENALTY	----->	
					<b>TOTAL NET SCORE</b>	----->	