



# ASCA® Obedience Judge's Worksheet ODX DOE 1 and DOE 2

(For judge's use only. Not to be distributed or shown to exhibitors)

Dog No. \_\_\_\_\_ Breed or Aussie color \_\_\_\_\_

**NOTE: Dog must pass Part A and Part B of each DOE. Write DOE 1 in place of 1<sup>st</sup> group exercise & DOE 2 in place of 2<sup>nd</sup> group exercise in Judge's Book, Unofficial Score Sheets, etc.**

	Non-Qualifying (NQ)	Minor Penalty	Substantial Penalty	Excused, reason	Points Available	Points Lost	Score
<b>DOE 1</b>							
<b>Part A</b>	__ Dog moves from place where it was left before being directed __ Extra command	__ Whining __ Barking __ Sniffing __ Shuffling any paws	__ Excess whining __ Excess barking __ Excess sniffing __ Stands or downs	__ Handler request  __ Judge's request	<b>15</b>		
<b>Part B</b>	__ Goes to cone without command __ Failure to go to cone on 1 <sup>st</sup> command __ Failure to sit at cone __ Extra command to sit __ Failure to remain sitting at cone	__ Whining __ Sniffing __ Barking __ Sitting partially outside of 3' radius __ Failure to go straight to the cone __ Slow going to cone __ Minor touching of cone other than w/coat or tail	__ Excess whining __ Excess barking __ Excess sniffing __ Sitting totally outside of 3' radius __ Major touching of cone other than w/coat or tail	__ Handler request  __ Judge's request	<b>15</b>	Note: No points off for coat touching cone or tail knocking over cone	
<b>DOE 2</b>							
<b>Part A</b>	__ Failure to stand __ Standing w/o command or signal __ Extra command to stand __ Standing outside 4' radius of cone __ Moving major distance after standing	__ Whining __ Barking __ Sniffing __ Slow to stand __ Moving minor distance after standing	__ Excess whining __ Excess barking __ Excess sniffing __ Moving minor distance after standing	__ Handler request  __ Judge's request	<b>15</b>	Note: No points off for coat touching cone or tail or feet knocking over cone	
<b>Part B</b>	__ Fails to remain standing until directed __ Fails to remain inside 4' radius of cone until directed __ Dog makes no attempt to reach heel position __ Dog is unmanageable	__ Dog attempts but does not reach heel position __ Lagging __ Forging __ Wide __ Bumping __ Sniffing	__ Extra command to heel __ Handler fails to maintain normal pace __ Dog attempts but does not reach heel position __ Lagging __ Forging __ Wide __ Bumping __ Sniffing	__ Handler request  __ Judge's request	<b>15</b>		



# ASCA® Obedience Judge's Worksheet: OPEN III

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JUMP HT. \_\_\_\_\_

DATE \_\_\_\_\_ CDX OR ODX \_\_\_\_\_

DOG NO. \_\_\_\_\_

SHOW \_\_\_\_\_

BREED OR AUSSIE COLOR \_\_\_\_\_

Exercise	Non Qualifying (NQ)	Qualifying		Maximum Points	Points Lost	Net Score
		Substantial	Minor			
Retrieve On Flat	Fails to go out on first command or signal ..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/>	Slow: Going..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Doesn't go directly to dumbbell..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/>	Returning..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Handler error.... <input type="checkbox"/>	<b>20</b>		
Figure 8 And Heel Free	Unmanageable ..... <input type="checkbox"/> Unqualified heeling ..... <input type="checkbox"/> Handler continually adapts pace to dog ..... <input type="checkbox"/>	Heeling <span style="float: right;">Fig. 8</span> <input type="checkbox"/> No change of pace <input type="checkbox"/> Fast <input type="checkbox"/> Slow <input type="checkbox"/> <input type="checkbox"/> Forging ..... <input type="checkbox"/> Crowding Handler <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> Lagging ..... <input type="checkbox"/> Sniffing <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> Extra Command to Heel <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> Heeling Wide <input type="checkbox"/> Turns <input type="checkbox"/> Abouts <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> No sits <input type="checkbox"/> Poor Sits <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/> <input type="checkbox"/> Handler Error <input type="checkbox"/> <input type="checkbox"/> ..... <input type="checkbox"/>		<b>40</b>		
Retrieve Over High Jump	Fails to go out on first command or signal ..... <input type="checkbox"/> Fails to retrieve..... <input type="checkbox"/> Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Fails to jump going or returning..... <input type="checkbox"/> Climbs jump..... <input type="checkbox"/>	Slow: Going..... <input type="checkbox"/> Mouthing..... <input type="checkbox"/> Doesn't go directly to dumbbell..... <input type="checkbox"/> Touches jump..... <input type="checkbox"/> No sit..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Pause, hesitation, or reluctance at jump..... <input type="checkbox"/>	Returning..... <input type="checkbox"/> Dropping..... <input type="checkbox"/> Poor delivery..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Handler error.... <input type="checkbox"/>	<b>30</b>		
Broad Jump	Anticipated command..... <input type="checkbox"/> Extra command or signal..... <input type="checkbox"/> Sat out of reach..... <input type="checkbox"/> Fails to jump full distance..... <input type="checkbox"/>	Touches jump..... <input type="checkbox"/> No sit in front..... <input type="checkbox"/> Anticipated finish..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Pause, hesitation, or reluctance at jump..... <input type="checkbox"/>	Poor return..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> Poor finish..... <input type="checkbox"/> Handler error.... <input type="checkbox"/>	<b>20</b>		
Drop on Recall	Did not come on first command or signal ..... <input type="checkbox"/> Anticipated command ..... <input type="checkbox"/> Extra command or signal to stay.... <input type="checkbox"/> Moved from position ..... <input type="checkbox"/> Sat out of reach ..... <input type="checkbox"/> Fails to drop ..... <input type="checkbox"/>	Stood or lay down..... <input type="checkbox"/> Slow response ..... <input type="checkbox"/> Slow Drop ..... <input type="checkbox"/> Touched handler..... <input type="checkbox"/> Poor Sit..... <input type="checkbox"/> No sit in front..... <input type="checkbox"/> Sat between feet ..... <input type="checkbox"/> No finish..... <input type="checkbox"/> Poor finish ..... <input type="checkbox"/> Failure to come directly to handler..... <input type="checkbox"/> Failure to come at a brisk trot or gallop..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	<b>30</b>			
<b>NQ</b>		<b>MAXIMUM POINT SUBTOTAL</b>		<b>140</b>		
<b>See the Open ODX Worksheet for scoring DOE 1 and DOE 2</b>						
Long Down (5 min.)	Did not remain in place..... <input type="checkbox"/> Goes to another dog..... <input type="checkbox"/> Repeatedly whines or barks..... <input type="checkbox"/> Stood or sat before handler returns..... <input type="checkbox"/>	Stood or sat after handler returns to heel position..... <input type="checkbox"/> Minor move before handler returns..... <input type="checkbox"/> Minor whine or bark..... <input type="checkbox"/> Forced into position..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	<b>30</b>			
Long Sit (3 min.)	Did not remain in place..... <input type="checkbox"/> Goes to another dog..... <input type="checkbox"/> Repeatedly whines or barks..... <input type="checkbox"/> Stood or lay down before handler returns..... <input type="checkbox"/>	Stood or lay down after handler returns to heel position..... <input type="checkbox"/> Minor move before handler returns..... <input type="checkbox"/> Minor whine or bark..... <input type="checkbox"/> Forced into position..... <input type="checkbox"/> Handler error..... <input type="checkbox"/>	<b>30</b>			
<b>MAXIMUM POINTS</b>				<b>200</b>		
<b>MISCELLANEOUS PENALTIES</b>				→		
<b>NET TOTAL SCORE</b>					→	



# ASCA® Obedience Judge's Worksheet: OPEN B III

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JUMP HT. \_\_\_\_\_

DATE \_\_\_\_\_ CDX OR ODX \_\_\_\_\_

DOG NO. \_\_\_\_\_

SHOW \_\_\_\_\_ BREED OR AUSSIE COLOR \_\_\_\_\_

EXERCISE		MAX POINTS	POINTS LOST	NET SCORE
RETRIEVE ON FLAT		20		
FIGURE 8 AND HEEL FREE		40		
RETRIEVE OVER HIGH		30		
BROAD JUMP		20		
DROP ON RECALL		30		
	<b>SUB-TOTAL</b>	<b>140</b>		
LONG DOWN (5 Minutes) or DOE 1		30		
LONG SIT (3 Minutes) or DOE 2		30		
		<b>200</b>		
	<b>MISCELLANEOUS PENALTIES</b>	→		
	<b>TOTAL NET SCORE</b>		→	